Creative Compass

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Creative Camp

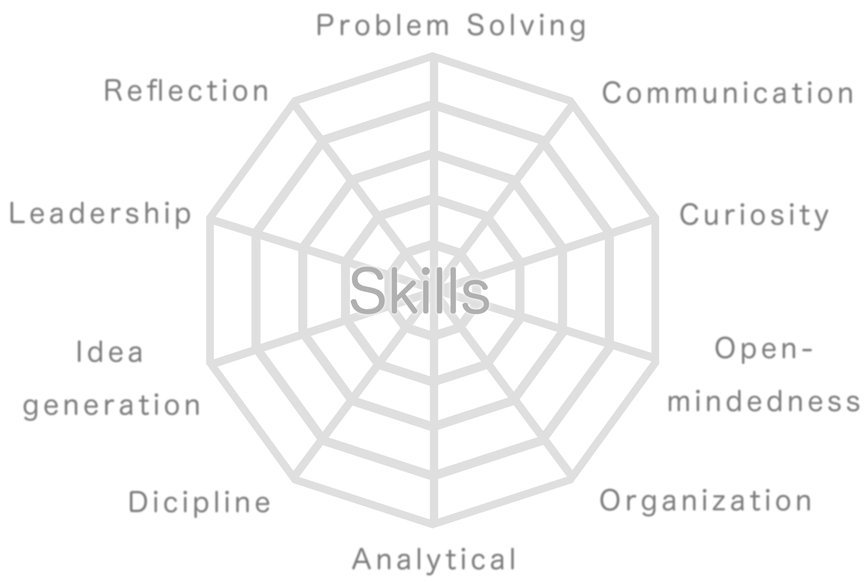
Creative Archetype (Pick 1-3)

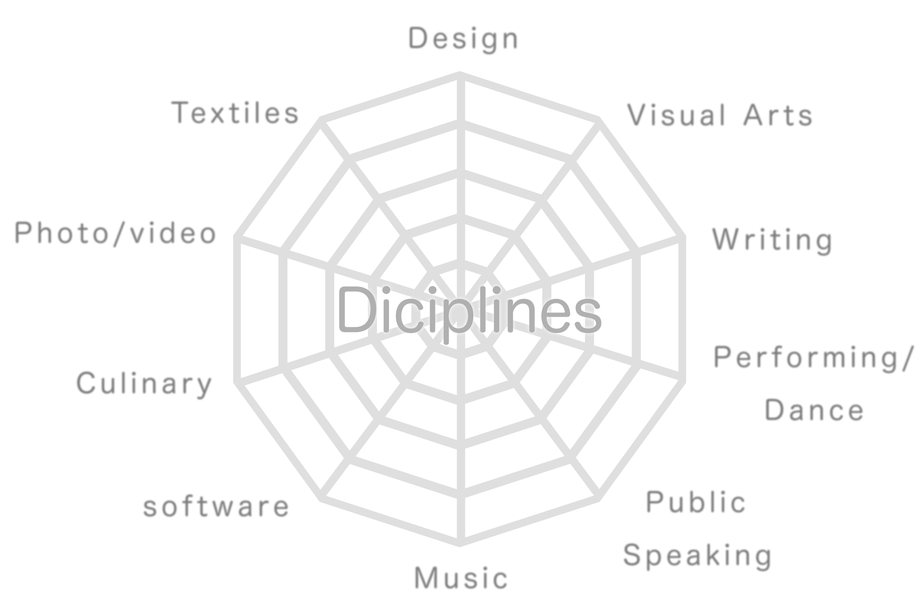
Artist Explorer Crafter Visionary Designer Scholar Booster Innovator

Core Values (Pick 5)

Authenticity Achievement Adventure Authority Autonomy Balance Beauty Boldness Compassion Challenge Citizenship Community Competency Contribution Creativity Curiosity Determination Fairness Faith Fame Friendships Fun Growth Happiness Honesty Humor Influence Inner Harmony Justice Kindness Knowledge Leadership Learning Love Loyalty Meaningful Work Openness Optimism Peace Pleasure Poise Popularity Recognition Religion Reputation Respect Responsibility Security Self-Respect Service Spirituality Stability Success Status Trustworthiness Wealth Wisdom

Current State (Mark your level 1-5)





Vision+Mission Statement (2-4 sentences)

Creative Projects (Priorotize projects)

Name	Vision	Enjoyment	Difficulty	Skills	Total

SMART Goals (Set 1-2 goals)

Specific
Measurable
Attainable
Relevant
Time-Bound

Creative Compass - Instructions

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Creative Archetype (Pick 1-3 that you feel like you relate to the most and mark them)

Artist

Want to express internal ideas, emotions, thoughts or values.

Explorer

Explores new ideas, commonly gets sparks of inspiration and interested in many things

Crafter

Finds fulfilment, purpose and enjoyment in the creation process itself. No grander agenda.

Visionary

Creates something larger than themselves. Great leadership skills often necessary.

Designer

Solves a problem for a specific user or audience. Understanding others is vital

Scholar

Enjoys accumulating new knowledge. Just for the sake of interest and learning.

Booster

Helps others achieve their dreams. Often social and always open to collaborations.

Innovator

Pushes the boundaries of what is possible. Often experts in a specific area.

Core Values (Pick 5)

Select at most 5 core values. These should be values that you feel like you relate to the most and those that are the most important in terms of how you approach the world. The exact meaning of the values can be determined by yourself.

Current State (Mark your current level 1-5, then mark those that you want to improve on to move towards your vision)

Mark your current skill level on the two spider webs on a scale 1-5. There is no wrong or right, just try to be honest with yourself. Then you can look at your vision and ask yourself what skills you have to improve in order to be able to work towards your vision. Mark these on the spider webs with another color.

Vision Statement

The goal is to express what change you want to see in the world or yourself as a result of your actions. Keep it short, 1-3 sentences. It should be general and achievable. The following questions might help:

- What could be better in the word that you could help improve on?
- What could be better in yourself?
- What are your beliefs and core values?

Mission Statement

Write a statement about how will you will work towards your vision. 1-3 sentences. The following questions might help:

- What do you create?
- How do you create it?
- Who is your audience?

Creative Projects (Priorotize your current projects)

List your most important active or inactive projects. I know you might have many more than 5, but try to pick the most important ones. Then give them each a score of 1-5 for the categories and tally up the score.

- Vision: Does this project take you towards your vision and mission? 5 if they do.
- Enjoyment: How fun and interesting does this project seem to you? 5 if you'd love to just get started right away.
- Difficulty: Is the project time consuming and hard to complete? Difficulty is not necessarily a bad thing, but if you have two projects that fulfill your vision equally, then maybe you want to start with the easier one.
- Skills: How many more skills do you need to complete the project? 5 can mean different things for different projects, for instance if you want to learn the new skills needed to complete the project then that can be a 5, but if you don't want to learn the skills it might be a 2.
- Total: Sum up the score and see which project has the highest score. That is probably the one to work on next. What is the gut reaction to the result, ask yourself whether you agree with the outcome. If something feels off, maybe you should focus on another project than the winner.

SMART Goals (Set 1-2 goals)

SMART goals are a way to set goals in order for you to have the best way of achieving your goals. Each letter stands for a characteristic that has to be fulfilled in order for a goal to be SMART.

Specific: The goal needs a clear end state. Don't use ambiguous language.
Measurable: You have to be able to measure when it's done. Use numbers if possible.
Attainable: It has to be resonable within the time frame you have set.
Relevant: Is this the best goal you could set right now, look back at the worksheet to see if it aligns with your vision, values and skills
Time-Bound: Set a time and date when you will evaluate wether the goal has been achieved or not.